

## NASA Earth Science Data Systems (ESDS) Software Reuse Working Group

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Asset Repository and CM Strike Team Workshop Feb. 21, 2006

## Reuse Working Group (WG) Mission / Objectives

- Drive down the cost and time of system development, and reduce/eliminate unnecessary duplication of effort
- Increase flexibility and responsiveness relative to Earth science community needs and technological opportunities
- Increase effective and accountable community participation

### **Reuse WG Charter Highlights**

#### Purpose

 Address issues required to enable and facilitate reuse of software assets within NASA Earth Science Enterprise (ESE)

#### Goals

- Demonstrate the feasibility and value of reuse
- Increase the supply and availability of reusable assets
- Make recognizable and easy-to evaluate candidate reuse solutions
- Minimize the cost of infrastructure activities to support the community's reuse activities
- Increase community capacity and interest in reusing existing assets
- Contribute to the removal of existing barriers to reuse
- Recommend incentives to encourage reuse

#### Scope

- Facilitating reuse across projects without interfering with local control of participating systems
- Focusing on reuse of existing assets
- Reusability of newly developed assets
- Focusing not only of software code but also on design artifacts (architecture, design, ICDs, test plans, etc.)
- Focusing on reuse of proven operational and NASA-ESE specific software assets



#### **Reuse WG Activities**

#### **Reuse Implementation Projects**

Efforts that result in the publication or use of a reusable component

#### **Reuse Incentive Activities**

Awards and structural changes that directly or indirectly encourage reuse

#### **Outreach and Education Activities**

Efforts that increase community awareness and understanding of benefits, best practices, etc

#### **Support/Enablement Activities**

Efforts that provide tools and mechanisms to enable reuse

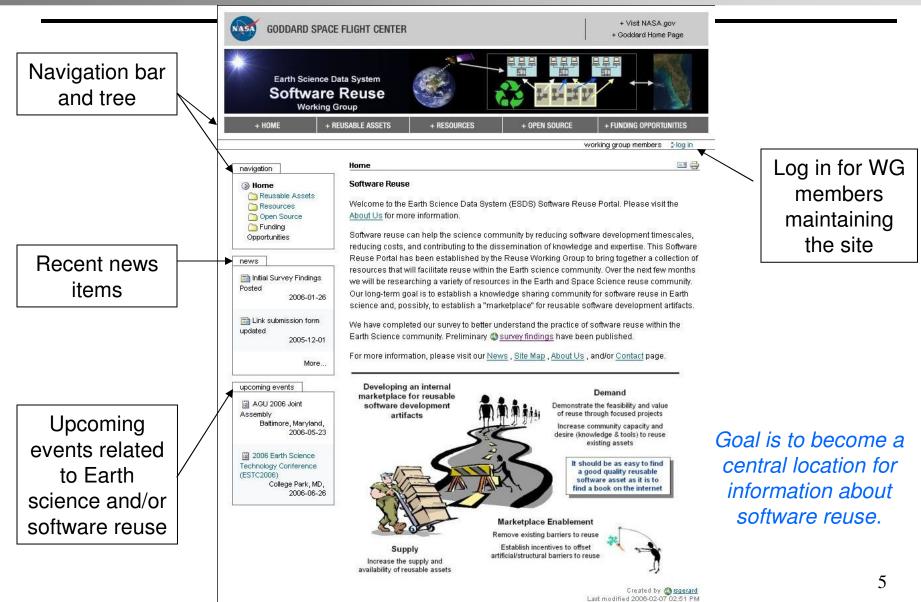
#### **Policy Change Activities**

Efforts to reduce policy barriers to reuse

- Examples of work in some of these areas include:
  - Creating a web site to promote and provide information about reuse
  - Recommending that NASA create a Reuse Enablement System (repository) for Earth science reusable software assets
    - Providing policy recommendations to NASA to help encourage reuse



### http://softwarereuse.nasa.gov/



### **Reuse Surveys**

- A survey on the reuse practices of the Earth science community was conducted in 2004; results showed that:
  - Developers need to be able to easily locate and evaluate available reusable artifacts.
  - A catalog or repository for reusable artifacts is one of the best means of increasing software reuse within the community.
- In addition, the survey was repeated in 2005, with OMB approval (01/04/2005, Approval Number 2700-0117):
  - More diverse set of respondents (included non-government)
  - Received 100 responses from ~3000 invitations to participate
  - Basic results are the same as the 2004 survey
    - Main reasons for not reusing existing artifacts were not knowing that they existed and/or not knowing where to look for them
    - Catalog/repository rated as the best means of increasing reuse

### Reuse Enablement System (RES)

- Reuse Working Group recommended the establishment of a reuse catalog/repository subject to the findings of a technology evaluation / architecture study.
- A Reuse Enablement System is a combination catalog/repository that helps users find and obtain reusable software assets suitable for their needs.
- A trade study was conducted, evaluating a variety of sites on their ability to function as a software reuse enablement system for Earth science software developers.

### **Requirements Background**

- Primary users of a Reuse Enablement System are NASA-funded software developers within the Earth science community who create software products.
- The Reuse Working Group collaborated for several months in 2004 to identify the important functional requirements needed for such a system.
- Requirements fall into a number of areas including:
  - General
  - Asset Usage
  - Asset Submission
  - Content Management
  - System Administration

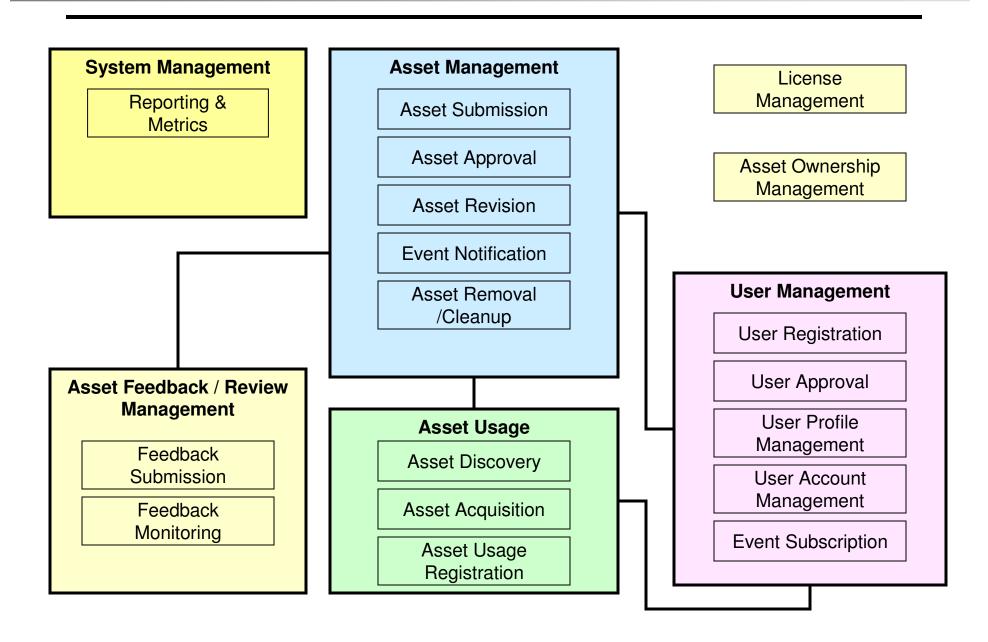
## **System Requirements (1)**

- Specific functional requirements identified from use cases for the system include:
  - Register User (in classes, e.g., Consumer or Provider)
  - Contribute/Update Assets (Providers can submit assets)
  - System Feedback (provided by the users)
  - Automatic Notifications (e.g., for new versions of an asset)
  - Discovering Assets (e.g., by search, hierarchy, list)
  - Register Asset Usage (to indicate active usage of the asset)
  - Asset Review (can include ratings)
  - Monitoring Feedback (both system and asset)
  - Workflow Management (e.g., reviewing asset submissions)
  - Capture Asset Needs (determine what users want, but can't find)
  - Catalog or Repository (list or store assets)

## System Requirements (2)

- Additional functional requirements include:
  - Minimal Operation Support (highly automated saves time/money by requiring less human support)
  - Performance (includes Section 508 compliance)
  - Security (e.g., of collected information, or for login passwords)
  - Technology (use appropriate mix of standard hardware and software for an easily maintainable system)
- Important non-functional requirements include:
  - Domain (Earth science focus)
  - Type of assets provided (small-sized components)

### Relationship of Requirements



## NASA Systems Reviewed for RES Trade Study

#### NASA sites reviewed:

- Global Change Master Directory (GCMD)
   <a href="http://gcmd.gsfc.nasa.gov/">http://gcmd.gsfc.nasa.gov/</a>
- Goddard Space Flight Center (GSFC) Open Source Software <u>http://techtransfer.gsfc.nasa.gov/software.html</u>
- Ames Research Center Open Source Software <u>http://opensource.arc.nasa.gov/</u>
- HDF-EOS Tools and Information Center [currently unavailable]
- Computational Technologies (CT) Project
   <a href="http://ct.gsfc.nasa.gov/software.html">http://ct.gsfc.nasa.gov/software.html</a>
- Earth Observing System Clearinghouse (ECHO)
   <a href="http://www.echo.eos.nasa.gov/">http://www.echo.eos.nasa.gov/</a>
- Planetary Data Systems (PDS) Software Download
   <a href="http://pds.jpl.nasa.gov/tools/software">http://pds.jpl.nasa.gov/tools/software</a> download.cfm

### Non-NASA Systems Reviewed

#### Non-NASA sites reviewed:

- Open Channel Foundation, hosts NASA's COSMIC Collection (<a href="http://www.openchannelfoundation.org/cosmic/">http://www.openchannelfoundation.org/cosmic/</a>)
- SourceForge (<a href="http://www.sourceforge.net/">http://www.sourceforge.net/</a>)
- Freshmeat (<u>http://freshmeat.net/</u>)
- Scientific Applications on Linux (<a href="http://sal.jyu.fi/">http://sal.jyu.fi/</a>)
- National Technology Transfer Center (<a href="http://www.nttc.edu/">http://www.nttc.edu/</a>)
- National HPCC Software Exchange (<a href="http://rib.cs.utk.edu/catalog.pl?rh=226">http://rib.cs.utk.edu/catalog.pl?rh=226</a>)
- Netlib (<u>http://www.netlib.org/</u>)
- Savannah (<a href="http://savannah.gnu.org/">http://savannah.gnu.org/</a>)
- Space Telescope Science Institute (STScI) Software and Hardware Products (<a href="http://www.stsci.edu/resources/software">http://www.stsci.edu/resources/software</a> hardware)
- Astronomical Software and Documentation Service (<u>http://asds.stsci.edu/</u>)

### **Other Systems Inspected**

#### NASA sites:

- Direct Readout Laboratory (<a href="http://directreadout.nasa.gov/">http://directreadout.nasa.gov/</a>)
- Glenn Research Center Software Repository
   (<a href="https://technology.grc.nasa.gov/software/cat\_list.asp?Center=GRC">https://technology.grc.nasa.gov/software/cat\_list.asp?Center=GRC</a>)

#### Non-NASA sites:

- ArcScripts (<a href="http://arcscripts.esri.com/">http://arcscripts.esri.com/</a>)
- Wikipedia (<a href="http://www.wikipedia.org/">http://www.wikipedia.org/</a>)
- Usenet newsgroups (e.g., <a href="http://groups.google.com/">http://groups.google.com/</a>)
- Ruby Application Archive (<a href="http://raa.ruby-lang.org/">http://raa.ruby-lang.org/</a>)
- SciRuby (<a href="http://sciruby.codeforpeople.com/">http://sciruby.codeforpeople.com/</a>)
- Comprehensive Perl Archive Network (<a href="http://www.cpan.org/">http://www.cpan.org/</a>)
- FreeGIS (<u>http://www.freegis.org/</u>)

In general, these sites were too narrowly focused to warrant a detailed review.



## Global Change Master Directory (GCMD) <a href="http://gcmd.gsfc.nasa.gov/">http://gcmd.gsfc.nasa.gov/</a>



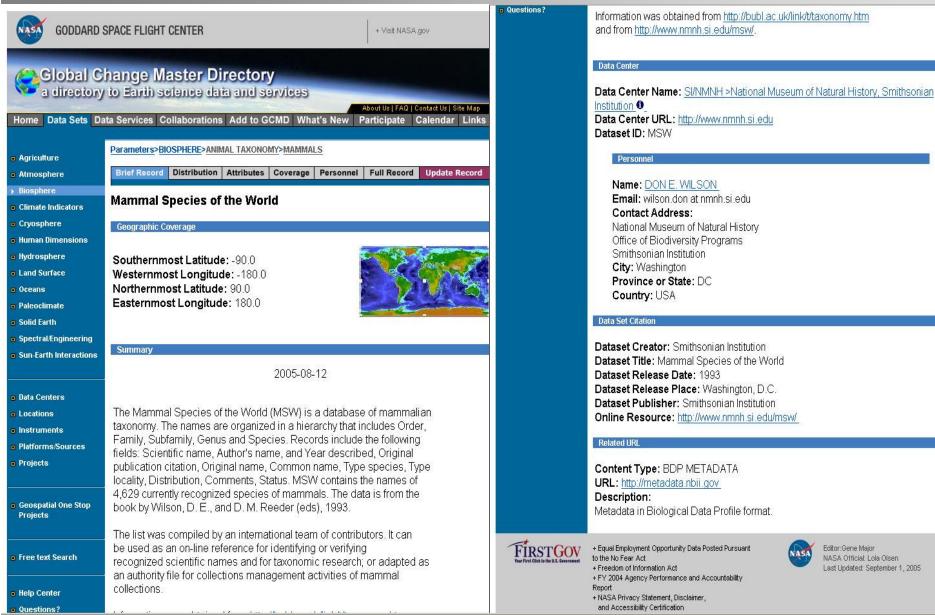
- Domain is Earth science
- Type of assets provided are metadata about data sets (~16000) and, to a lesser extent, data services (~1240); in general, software is not provided
- Catalog of metadata
- Operational support is from a staff of ten members which includes four developers
- System technology includes Zope, CVS, Java, etc.
- Target audience is data users

- + Equal Employment Opportunity Data Posted Pursuant
- to the No Fear Act
- + Freedom of Information Act
- + FY 2004 Agency Performance and Accountability
- + NASA Privacy Statement, Disclaimer, and Accessibility Certification





## **GCMD Data Set Page**





#### **Ames Open Source Software Site** http://opensource.arc.nasa.gov/



Ames Home > Open Source Software



NOSA Software Agreement



#### NASA OPEN SOURCE SOFTWARE

NASA conducts research and development in software and software technology as an essential response to the needs of NASA missions. Under the NASA Software Release policy, NASA has several options for the release of NASA developed software technologies. These options now include Open Source software release. This option is under the NASA Open Source Agreement "NOSA".

The motivations for NASA to distribute software codes Open Source are:

- to increase NASA software quality via community peer review
- to accelerate software development via community contributions
- to maximize the awareness and impact of NASA research.
- to increase dissemination of NASA software in support of NASA's education mission

#### **PROJECTS**

#### Livingstone2/Skunkworks

Livingstone2 is a reusable artificial intelligence (AI) software system designed to assist spacecraft, life support systems, chemical plants or other complex systems in operating robustly with minimal human supervision, even in the face of hardware failures or unexpected events.

#### IND: Creation and Manipulation of Decision Trees from Data

A common approach to supervised classification and prediction in artificial intelligence and statistical pattern recognition is the use of decision trees. A tree is "grown" from data using a recursive partitioning algorithm to create a tree which (hopefully) has good prediction of classes on new data. Standard algorithms are 1) that of Breiman, Friedman, Olshen, and Stone; and 2) Id3 and its successor C4 (by Quinlan). As well as reimplementing parts of these algorithms and offering experimental control suites, IND also introduces Bayesian and MML methods and more sophisticated search in growing trees. These produce more accurate class probability estimates that are important in applications like diagnosis.

CODE is a software framework for control and observation in distributed environments. This framework enables the observation of distributed resources, services, and applications. Observations are made by modular components called sensors, the information observed is encapsulated as events, and these events are transmitted from where they are produced to whoever wants to consume them using an event management framework. Further, the CODE framework allows people or agents to control a distributed evetem by allowing them to take actions on remote evetems using modular

- Domain is general science
- Type of assets provided are open source packages produced by NASA (11 finished products)
- Acts as both a repository and a catalog
- Operational support is presumed to be small
- System technology is JavaServer web pages
- Target audience is software developers and users



## **Ames Open Source Project Page**

#### AMES RESEARCH CENTER

Ames Home > Open Source Software



NOSA Software Agreement Other NASA Software

#### WORLD WIND

[ Project Home Page ] [ Software ]

World Wind allows any user to zoom from satellite altitude into any place on Earth, leveraging high resolution LandSat imagery and SRTM elevation data to experience Earth in visually rich 3D, just as if they were really there.

Particular focus was put into the ease of usability so people of all ages can enjoy World Wind. All one needs to control World Wind is a two button mouse. Additional guides and features can be accessed though a simplified menu. Navigation is automated with single clicks of a mouse as well as the ability to type in any location and automatically zoom into it.

The World Wind install package is all you need to get started. It contains all the other requirements such as the .NET runtime and managed DirectX library. Just download the ZIP file, extract and run the setup program.

World Wind can display a combination of data from a variety of sources... Blue Marble - A full true color Earth as seen on NASA's Earth Observatory LandSat 7 - An extremely detailed mosaic of imagery that's detailed enough to see freeways, stadiums, anywhere on the Earth.

SRTM - Elevation data gives rise to mountains, volcanoes, hills, and valleys. Animated Earth - A collection of Earth science data set in motion. See how hurricanes move and fires spread.

GLOBE - See temperature, rainfall, and more across the entire globe. Country & State borders - See outlines directly on the Earth as they trace rivers, mountain ridges, or latitude & longitude lines.

For a thorough list of features, user manual, key chart, screenshots and more, please visit http://learn.arc.nasa.gov/worldwind/

#### SCREENSHOTS













#### SOFTWARE PACKAGES

World Wind 1.3

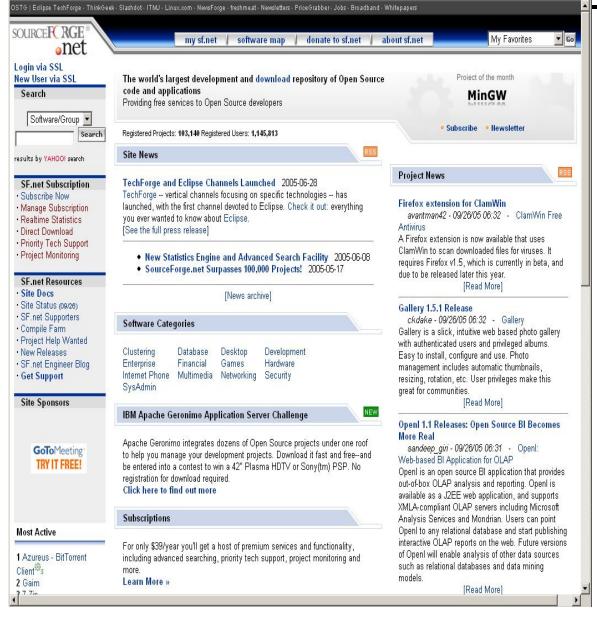
The WorldWind virtual globe application and the independent components used to implement it.

Download Page

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## SourceForge Site <a href="http://www.sourceforge.net/">http://www.sourceforge.net/</a>

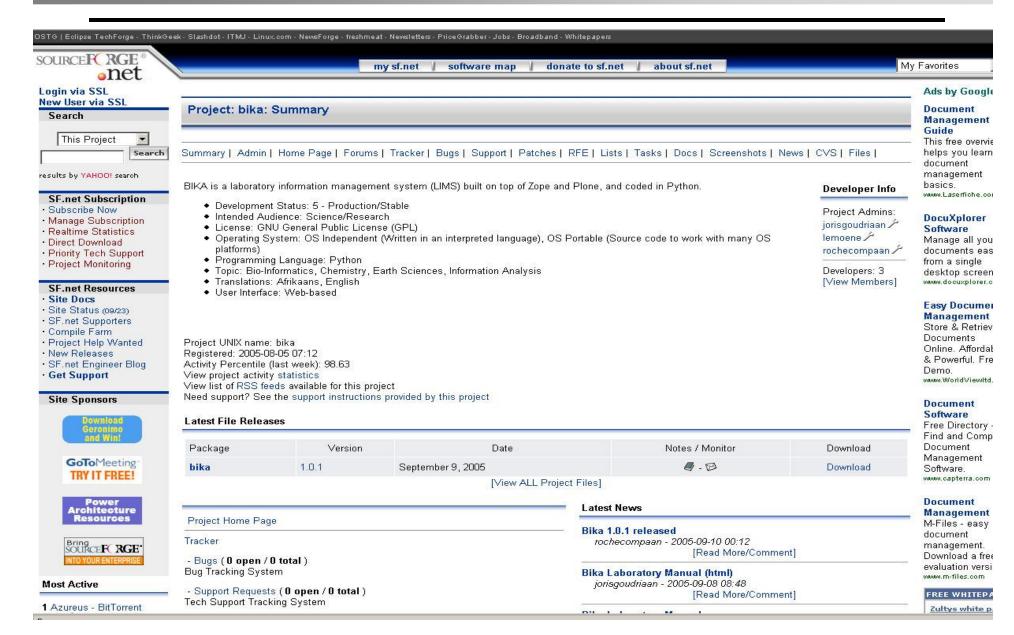


- Domain is general software
- Type of assets provided are open source packages (approximately 102000 final products, not small components)
- Repository
- Operational support is from eleven full-time staff members
- System technology is PHP web pages
- Target audience is software developers and users

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## SourceForge Project Page



## **NASA Systems Summary**

Requirement / Feature	Global Change Master Directory (GCMD)	GSFC Open Source Site	Ames Open Source Site	HDF-EOS Tools and Information Center	Computational Technologies Project	Earth Observing System (Clearinghouse (ECHO)	Planetary Data Systems Software Download
Domain	Earth science	Earth and space science	General science	Earth science, HDF/HDF- EOS	Earth and space science	Earth science	Planetary astronomy
Type of Assets	Data sets, data services	Open source packages	Open source packages	Applications	Applications and source code	Metadata	Tools, binaries and source
Register User	5/45/45/4	भागम	अभिन	AAA	भागम	★☆☆	र्यस्तर
Contribute/Update Assets	***	🗯 विश्वेत	***	A A A	WAR	<del>本本</del> 章	MAM
System Feedback	***	***	***	AAAA	***	<b>★★</b> ☆	***☆
Automatic Notifications	***	<b>च</b> िकरे	***	2020	124124c	4e4e4e	AAA
Discovering Assets	Hierarchy, Search	List	List	List, Filter	Hierarchy	Search	List
Register Asset Usage	AAA	***	***	क्षक्रिक	3/e3/e3/e	121212	
Provide Asset Review	AAA	<b>म</b> ीर प्रेर	14:14:14:	AAA	AAAA	1A11A1	\$1\$1\$t
Monitoring Feedback	<b>★</b> \$C\$	नेनेध	★अभ	\$2\$2\$	★धेष	★धंधं	🖈 अंतर्भ
Secure Log In / Registration	N/A	NO	NO	NO	N/A	YES	N/A
Catalog or Repository	Catalog	Both	Both	Repository	Catalog	Catalog	Both
Operation Support	Large	Small	Small	Inactive	Small	Available	Small
Technology	RSYNC, Zope, CVS, Linux, Java, JavaServer Pages, XML, Apache, Oracle/PostgreSQL, Struts, Lucene, XSLT, Dreamweaver	PHP	JavaServer Pages	Cold Fusion	HTML	XML (WSDL), SOAP, UDDI	Cold Fusion

# Legend: No functionality = 0 stars Some functionality = 1-2 stars Full functionality = 3 stars

## **Non-NASA Systems Summary**

Requirement / Feature	Open Channel Foundation / COSMIC	SourceForge	Freshmeat	Scientific Applications on Linux	National Technology Transfer Center	National HPCC Software Exchange	Netlib	Savannah	Space Telescope Science Institute	Astronomical Software and Documentation Service
Domain	General	General	General	Scientific	Federal technologies (mostly NASA)	HPPC	Mathematics	General	Astronomy	Astronomy
Type of Assets	Applications and source code	Open source applications	Open source applications	Tools and packages with source code	Applications	Tools and end packages	Source codes	Tools and packages	Packages, source	Packages, source
Register User	***	***	***	<i>चैरचेरचेर</i>	भिन्ने	र्भक्त	ARA.	***	र्घरध्य	र्धस्यक
Contribute/Update Assets	***	***	***	\$5\$5\$	****	***	***	***	AAA	***
System Feedback	<b>★</b> 5650	<b>के</b> के के	<b>संस्</b> रि	2020	A A Sic	www.	** *** ***	***	<b>से से</b> घेट	***
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Discovering Assets	List, Hierarchy, Search	Hierarchy, Search	Hierarchy, Search	Hierarchy, Search (broken)	List, Hierarchy, Search	Hierarchy, Search	Hierarchy, Search	List, Search	List, Hierarchy	List, Hierarchy, Search
Register Asset Usage	4444	Arkr\kr	1010 M	\$1\$1\$t	A A A	AAA	AAA	\$1\$0\$	An4n4r	Arkeli
Provide Asset Review	AAA	<b>★</b> श्री	***	***	***	***	\$1.45A	AAA	***	10101
Monitoring Feedback	***	***	***	***	<b>★</b> ऽदेश्व	***	* RR	***	★४४	<b>★</b> श्चेश्चे
Secure Log In / Registration	YES	YES	NO	N/A	N/A	N/A	N/A	YES	N/A	N/A
Catalog or Repository	Repository	Repository	Repository	Catalog	Both?	Catalog	Repository	Repository	Repository	Catalog
Operation Support	Medium	Large	Medium	Inactive	Uncertain	Inactive	Large	Large	Small	Medium
Technology	PHP, MySQL	PHP	XML-RPC	HTML, Java	ASP	Repository In a Box	HTML	Perl, PHP, MySQL	HTML	HTML

### **Study Conclusions**

- A domain-specific catalog/repository system is needed to encourage and better enable software reuse within the community of Earth science software developers.
- Some collaboration with existing systems may be possible, but existing systems alone cannot meet the needs of our community.
- Existing tools like the SourceForge software can be used in developing a reuse enablement system.
- Existing domain-specific reusable artifacts in other catalogs and repositories can be linked to by the RES.



#### **Planned RES Structure**

A web interface will provide users with easy access to the system.

Web Site Interface for Users

Customized components will be used to provide functionality beyond what the base system provides.

**Customized Component** 

Customized Component

Customized Component

Existing Catalog/Repository System Software

Goal is to provide a catalog/repository system that is easy to use by reusing existing components and building off of them as needed.

SourceForge, Savane, GForge, Repository In a Box, or a similar product will provide much of the required functionality.

#### **Planned RES Features (1)**

- The system will host or link to reusable software assets, typically source code, tools, and applications.
- Assets will be uploaded to the system through the webbased interface.
  - Registration as a "provider" will be required to upload assets
- Providers will be able to update assets in the system, but major changes may require administrator approval to ensure the asset is still relevant to the community.
- Metrics tracked will include number of downloads per asset and number of users who register their active use of an asset.
  - Downloading does not guarantee active usage, which is the more important measure for software reuse.

### **Planned RES Features (2)**

- The system is expected to be as automated as possible so that the support required is minimal.
  - Some level of support will be available to users.
- Ratings and reviews features will allow users to provide feedback about assets to the creators and other users.
  - A form of peer-review
- A number of other issues will be addressed as the planning of the RES continues, including
  - Tools used and supported
  - Protection of data rights and intellectual property
  - Classification of assets



- An architecture study is planned to select the most suitable base system for use in the RES.
  - System requirements will be revisited as planning and development continues, and revised if necessary
  - Prototype systems will be created and tested as part of the selection process
  - Additional functionality, such as services, will also be added in the future
- Policy related issues (e.g., how to handle misuse of the ratings/reviews feature) will be considered and addressed in conjunction with the architecture study.
- Implementation of the actual RES would take place after the architecture study (planned for completion this year).

#### **Reuse WG Contacts**

- Software Reuse Portal Web Site
  - <u>http://softwarereuse.nasa.gov/</u>
- Co-chairs
  - Vic Delnore <v.e.delnore@nasa.gov>
  - Robert Wolfe <robert.e.wolfe@nasa.gov>
- Mailing List
  - Ryan Gerard <ryan.gerard@gsfc.nasa.gov>
- Other Information
  - Jim Marshall <james.marshall@gsfc.nasa.gov>



## **Backup Slides**



#### **System Requirements**

- The Reuse Working Group collaborated for several months in 2004 to identify the important functional requirements needed for a Reuse Enablement System (RES), as illustrated in the figure.
- Additional functional requirements:
  - Minimal Operation Support
  - Performance
  - Security
  - Technology
- Important non-functional requirements:
  - Domain (Earth science focus)
  - Type of assets provided (small-sized components)
- Primary users of a RES are NASAfunded software developers within the Earth science community who create software products.

